

**Farshid Naji**  
**Architectural Portfolio**

**Architectural  
Designer &  
3D Rendering**





**Info :**

[LinkedIn.com/in/FarshidNaji](https://www.linkedin.com/in/FarshidNaji)

[FarshidNaji@Gmail.Com](mailto:FarshidNaji@Gmail.Com)

## **About Me**

*With over five years of experience in Architecture and Interior Design, I am a Architectural Designer. I am an architect of both new construction and renovation projects, including field experiences since 2011.*

*I have mainly architectural detail design, detail solutions that can be applied to both architectural and interior design. fast and effective skilled in Computer Aided Design(AutoCAD, Revit)*

*Kind Regards  
Farshid Naji*

## Experience

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### **3D Artist (Unreal Artist)**

*Emperia – London (Remote)*

*June 2022 to Nov 2023*

### **BIM Modeler & Real-Time Visualizer**

*Restless Design - Dublin (Remote)*

*July 2022 to December 2022*

### **BIM Modeler & Real-Time Visualizer**

*Prism Architecture - Fort Lauderdale, FL (Remote)*

*May 2021 to June 2021*

### **Architect/Interior Designer**

*Epic Architects - Istanbul*

*April 2018 to February 2021*

### **3D Visualist/Graphic Designer**

*Tandis Architects - Istanbul*

*February 2016 to July 2018*

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## Language

- *English - Intermediate*

## Skills

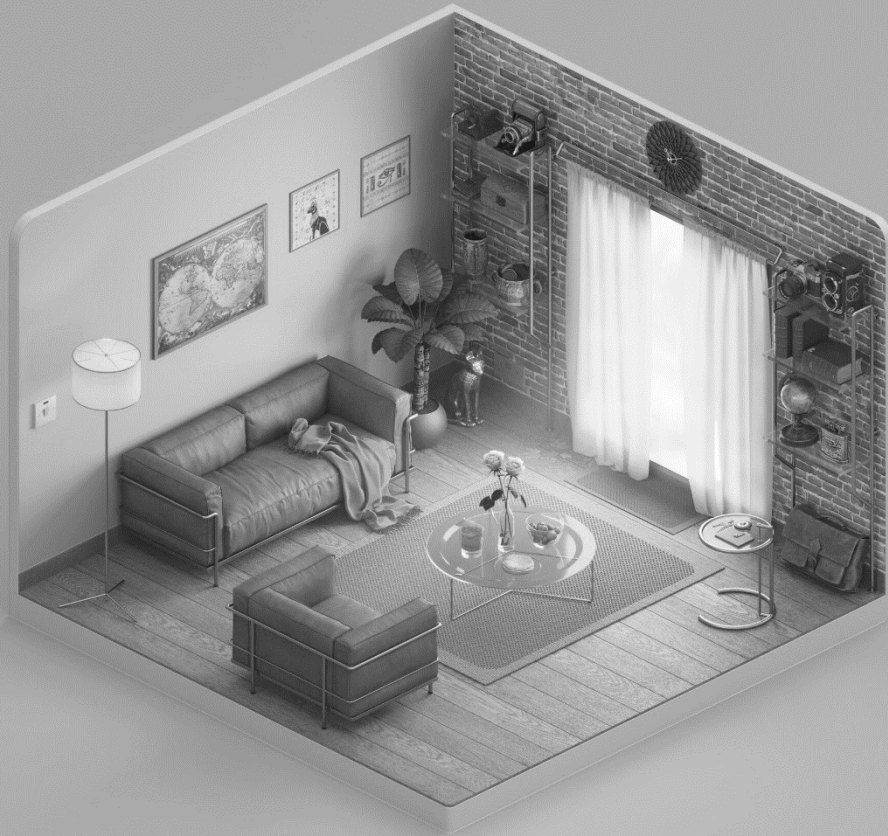
- *Interior Design (3 years)*
  - *Revit (5 years)*
  - *Architectural Rendering (5 years)*
  - *3D Rendering (5 years)*
  - *3ds Max (3 years)*
  - *3D Design (5 years)*
  - *Building Information Modeling (4 years)*
  - *3D Animation (4 years)*
  - *Unreal Engine (5 years)*
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## Links

[www.FarshidNaji.com](http://www.FarshidNaji.com)

[LinkedIn.com/in/FarshidNaji](https://www.linkedin.com/in/FarshidNaji)

[farshidnaji.com/Architectural.pdf](http://farshidnaji.com/Architectural.pdf)



# 1. Concept Design

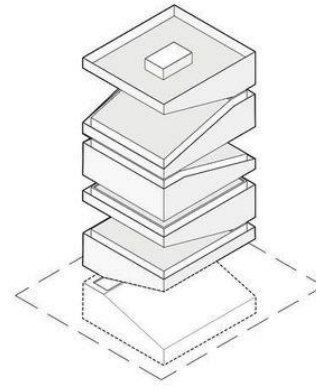
## **Descriptions :**

*Architectural concepts are the designer's way of responding to the design situation presented to them. They are a means of translating the non-physical design problem into the physical building product. Every project will have critical issues, central themes or problem essences, and the general issues of designing a building can be approached in a number of ways.*

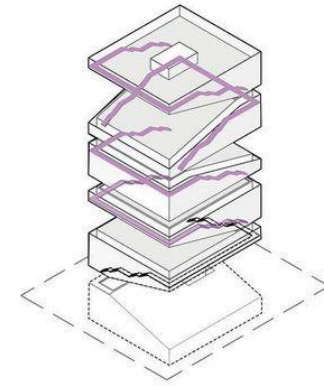
## **Artist:**

*Farshid Naji*

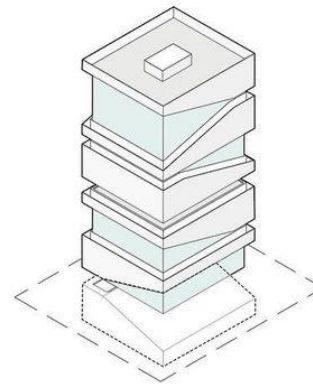




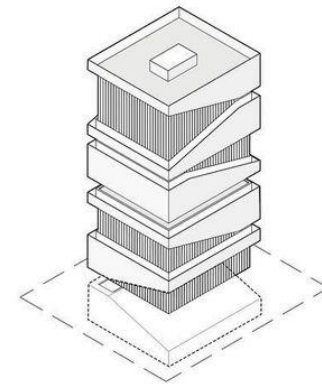
MASS



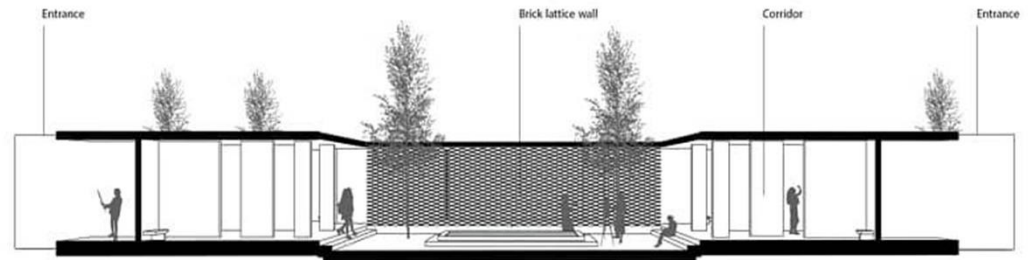
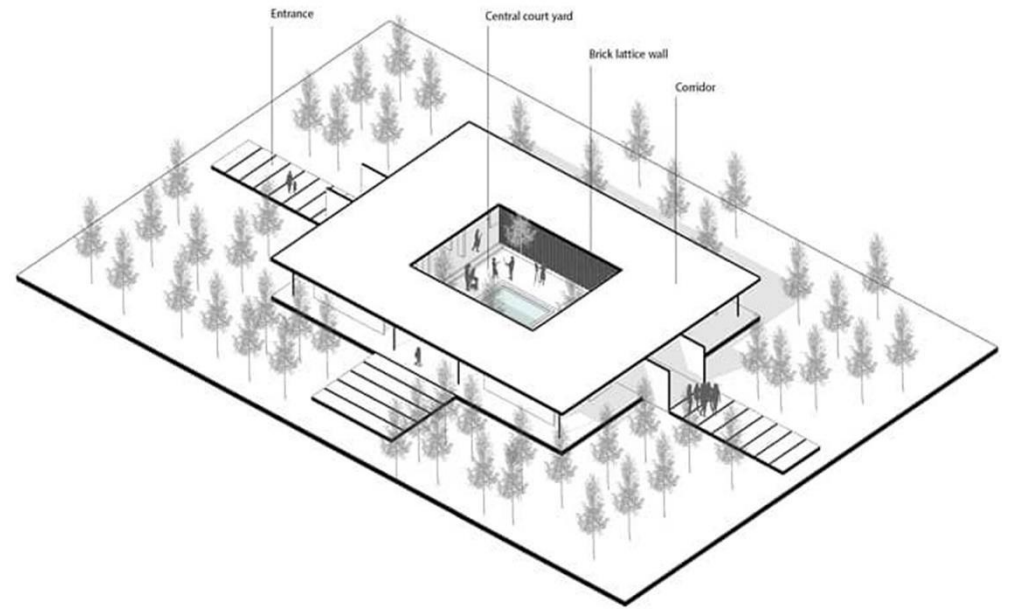
CIRCULATION



FACADE GLASS



FRAMES

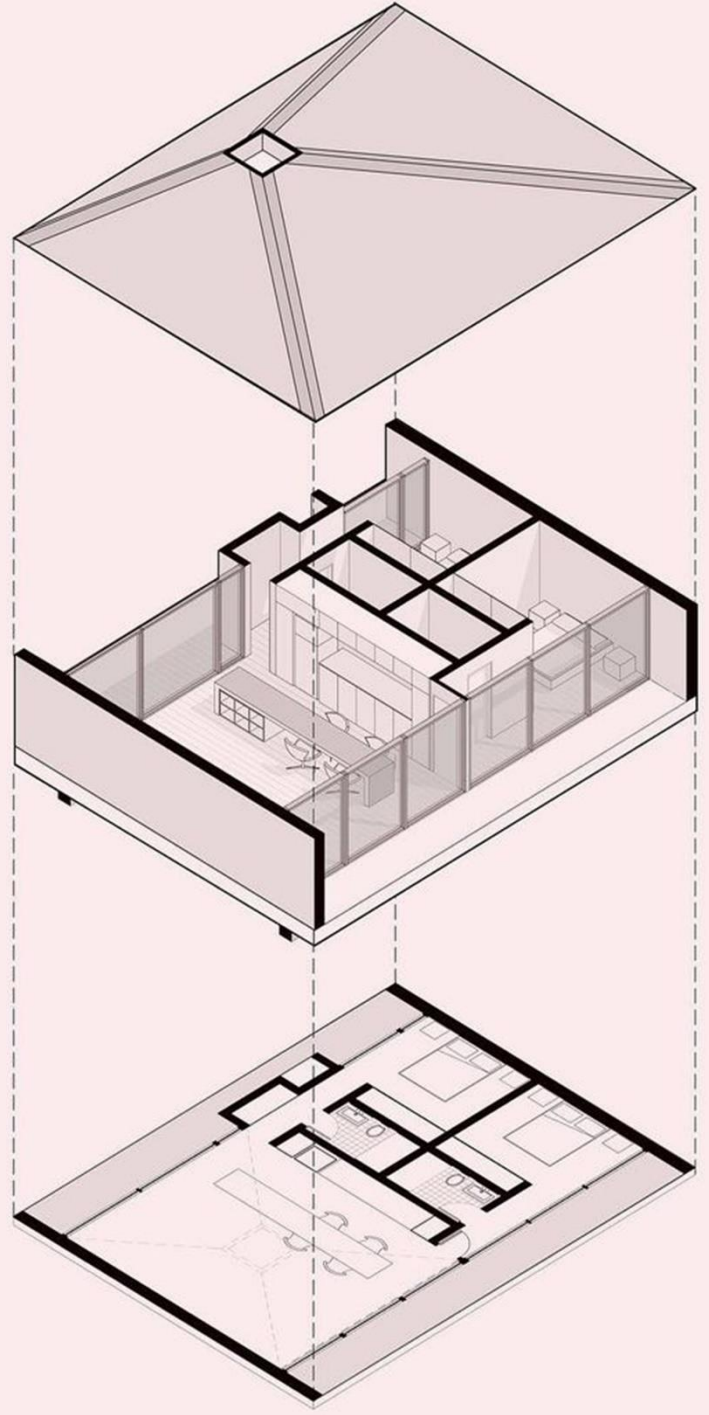


**Iranian gallery**

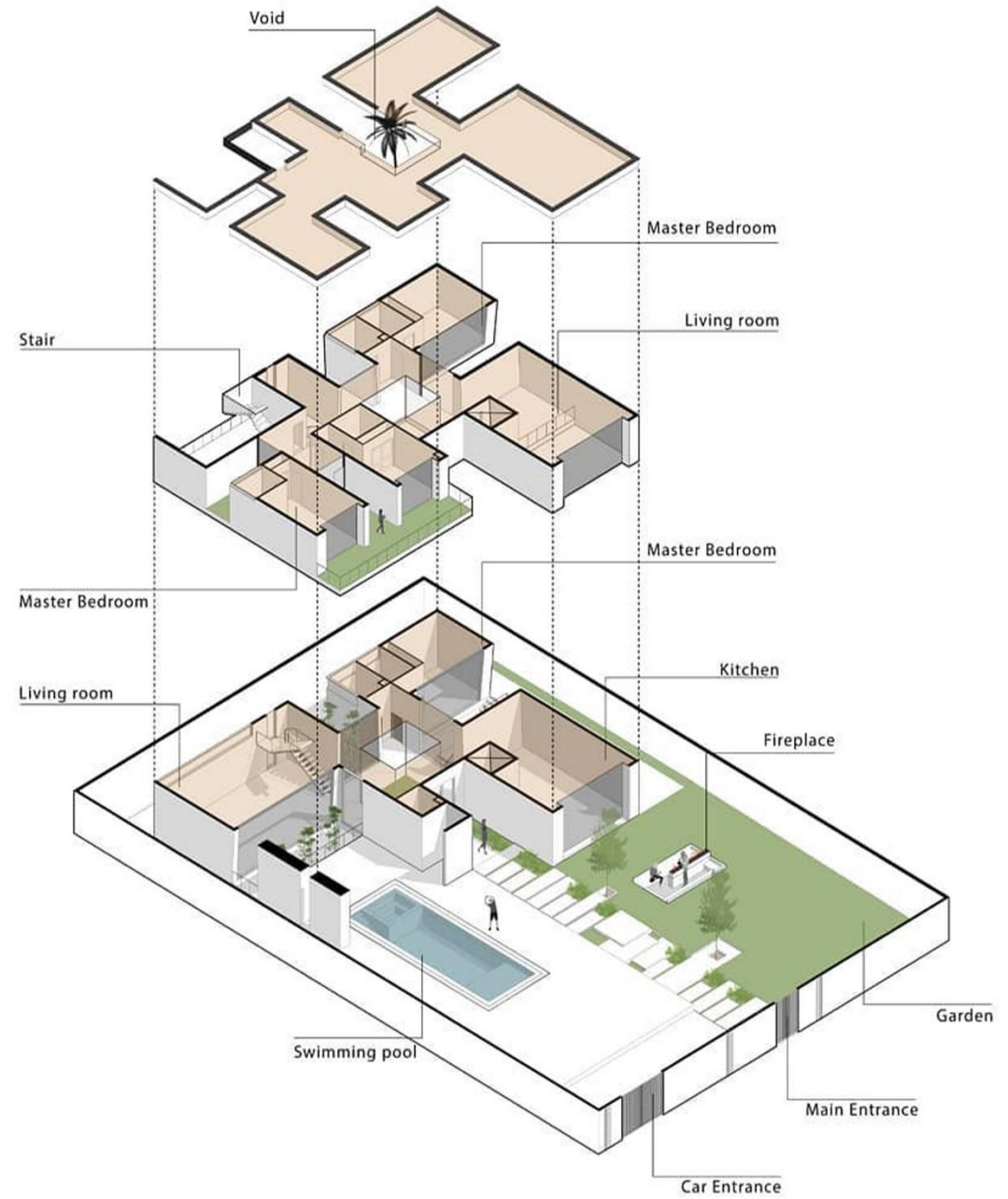
Designing a gallery by using elements and concepts of Iranian architecture, an artistic and didactic space for those who are interested in Iranian arts like painting, sculpturing, pottery, performance and to hold some temporary exhibitions.



3D View A

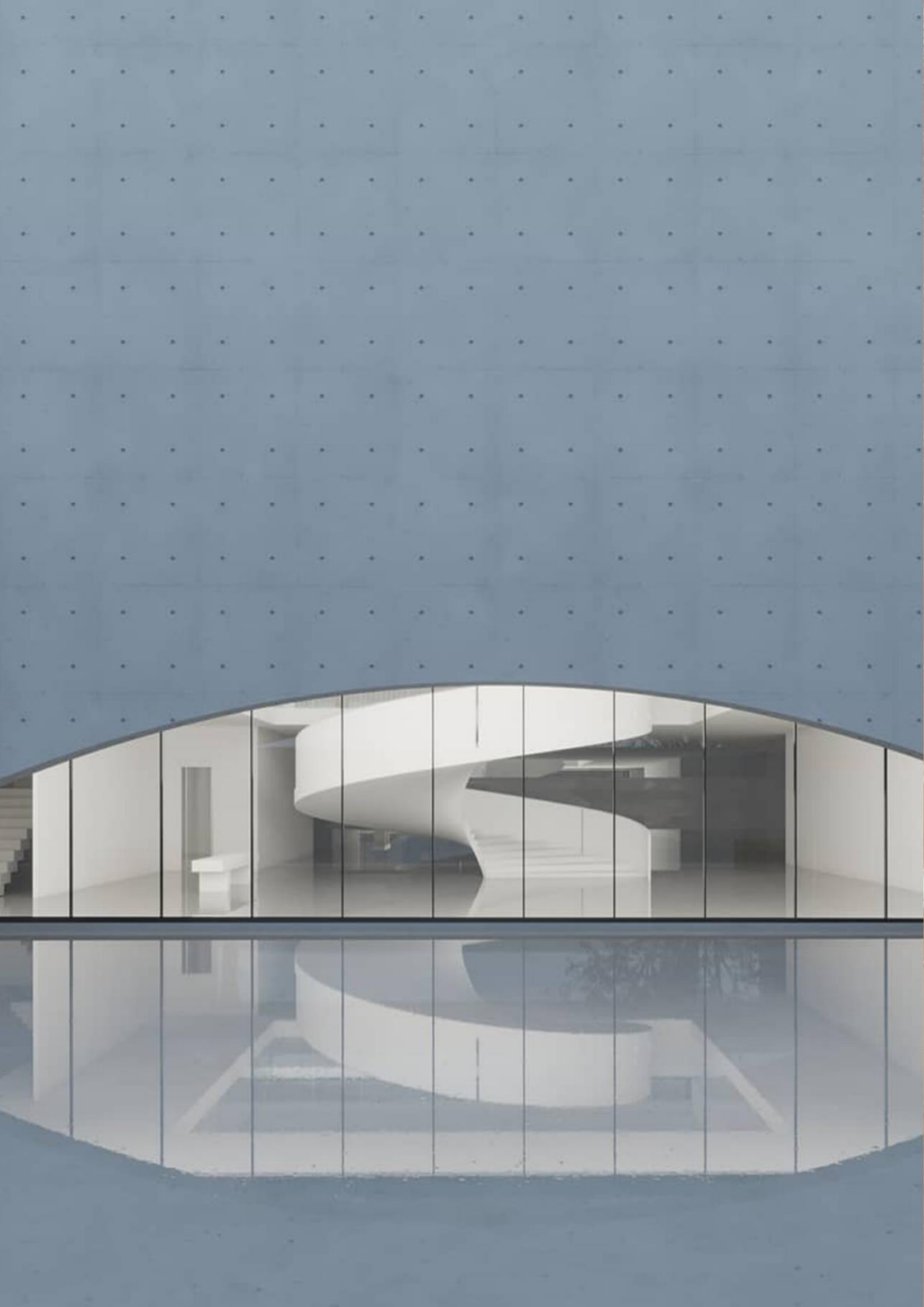














## 4. Architectural Interior & Exterior Modeling and Visualization

### Descriptions :

*Architectural design is an important phase of every project because it focuses heavily on the functionality and aestheticism of your project. Every design detail will make a difference in the day-to-day life of those who will be utilizing the space. When it comes to functionality, we know you want the most efficient and seamless space possible. When it comes to aestheticism, we know you want the space to meet your vision and create the most fitting environment to meet its purpose.*

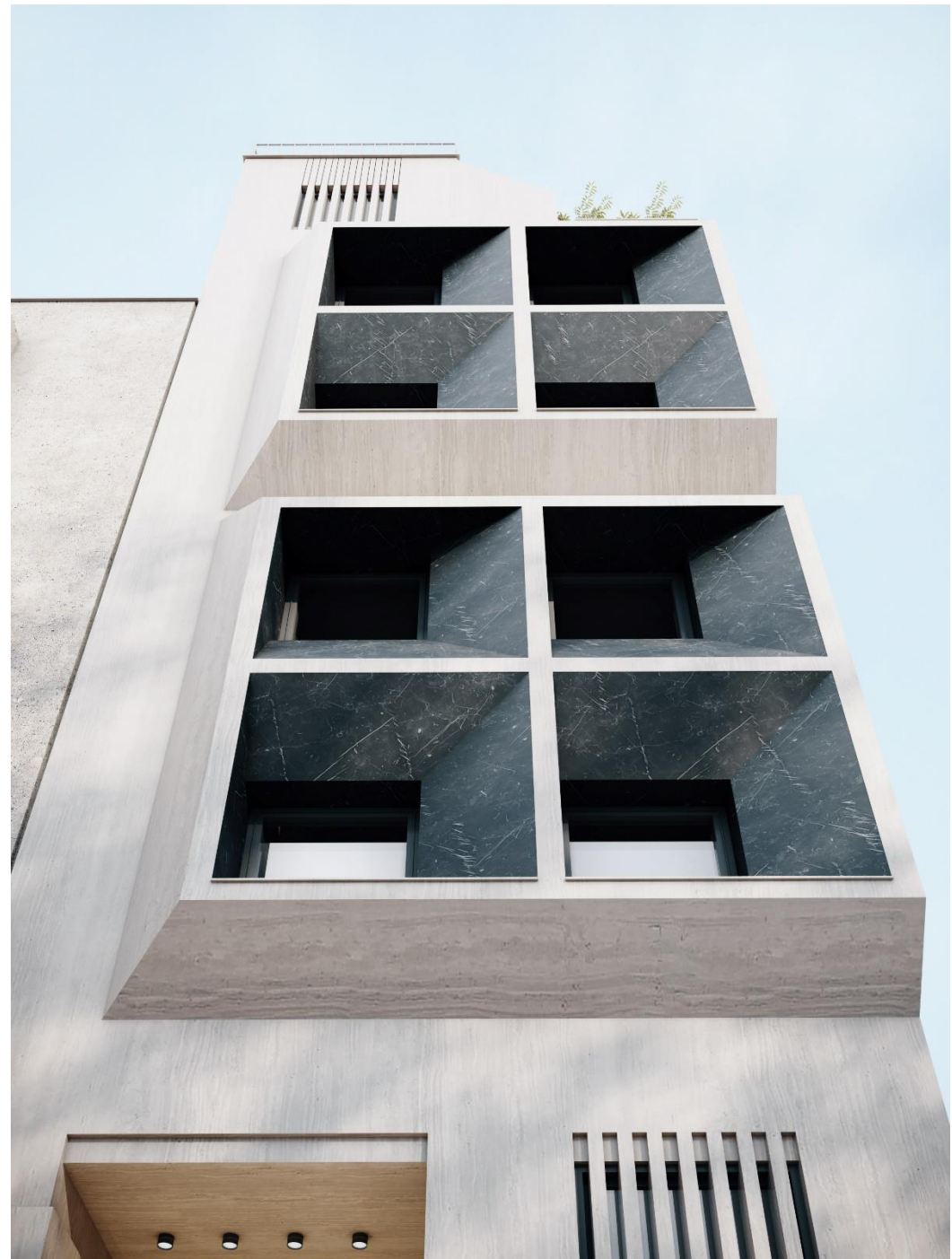




## Banafshe Architectural Design:

- *Floor Plan Design*
- *Exterior Design*
- *Interior Design*

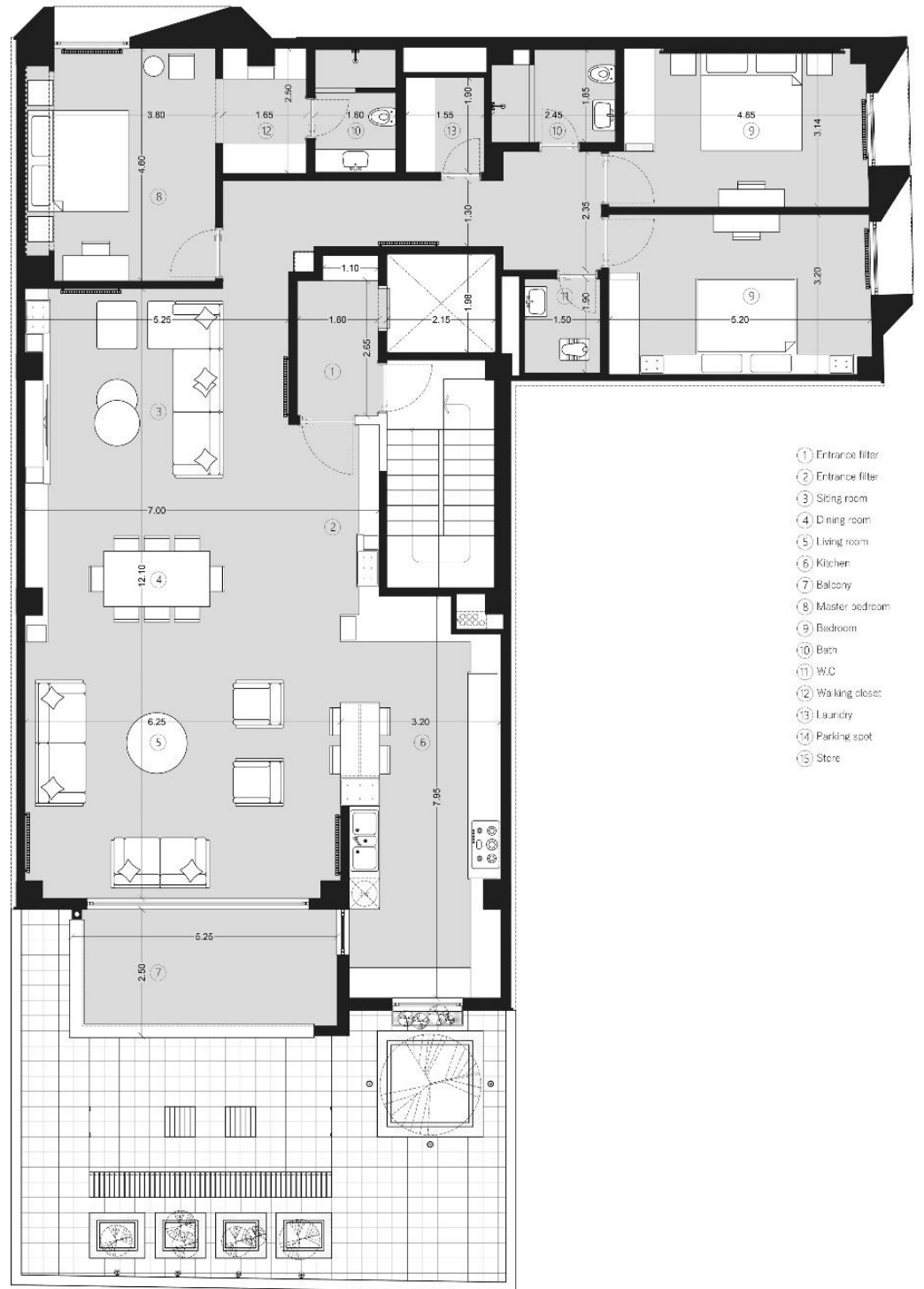












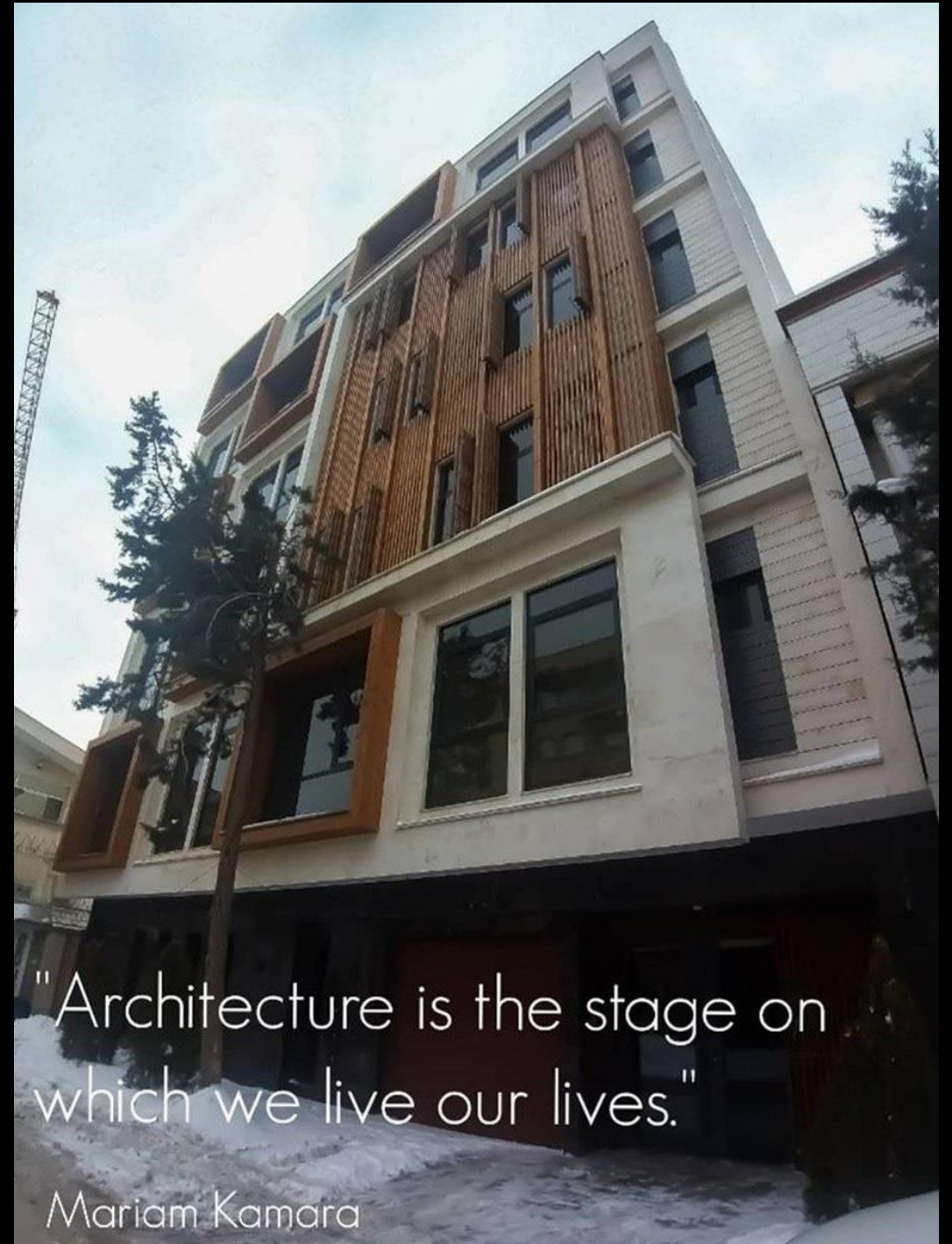






# Khayam 1 Architectural Design:

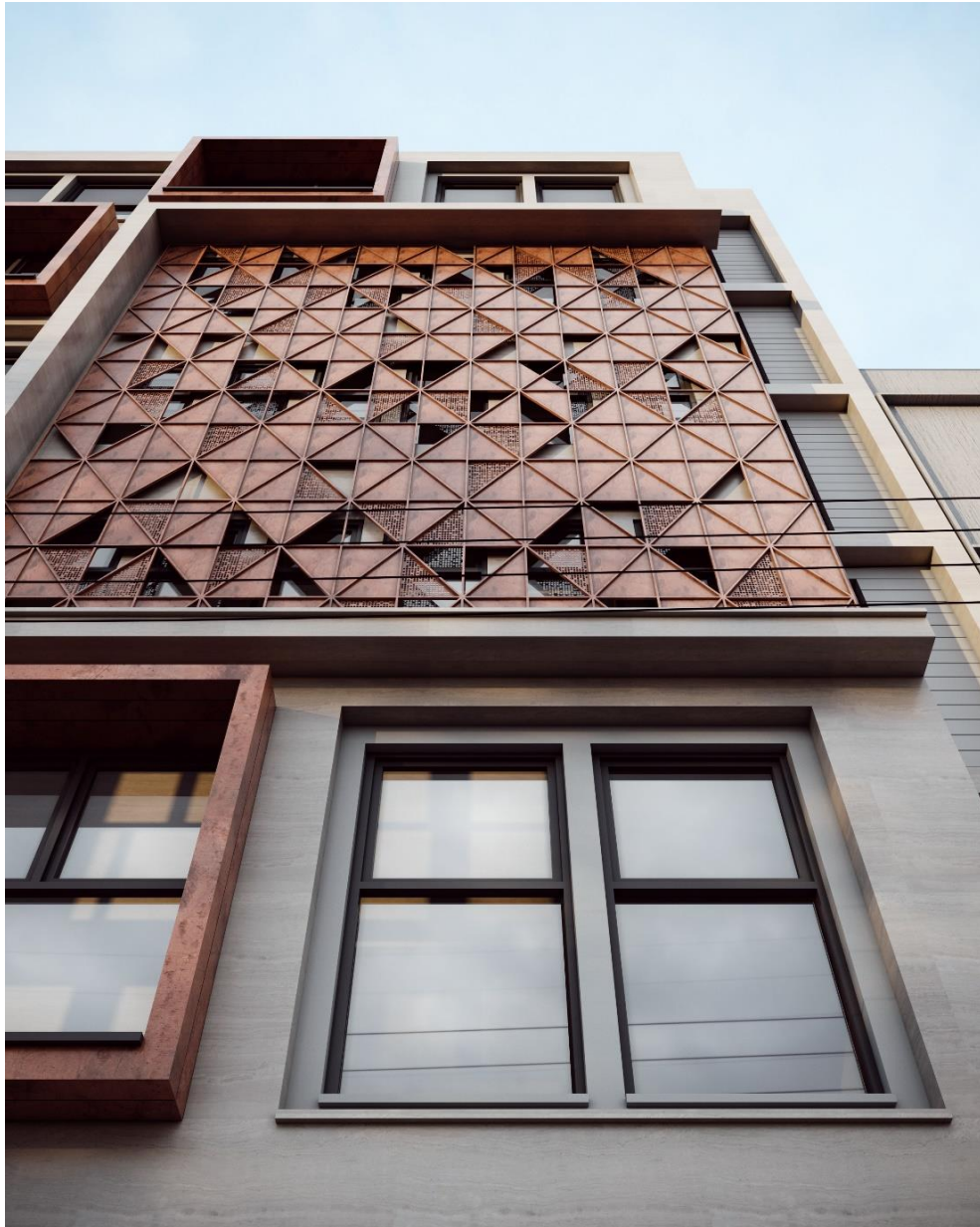
- *Floor Plan Design*
- *Exterior Design*
- *Interior Design*



"Architecture is the stage on  
which we live our lives."

Mariam Kamara









Typical Floor Plan

- 01: Entrance filter
- 02: Entrance hall
- 03: Kitchen
- 04: Balcony
- 05: Sitting room
- 06: Dining room
- 07: Living room
- 08: Master bedroom
- 09: Bath
- 10: W.C.

Ground Floor Plan

- 01: Lobby
- 02: Parking
- 03: Storage











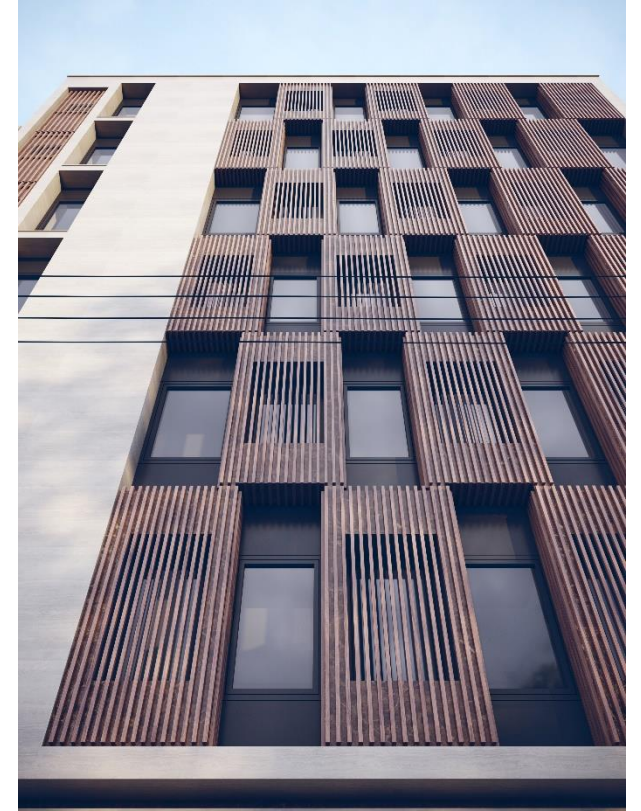


## Khayam 2 Architectural Design:

- *Floor Plan Design*
- *Exterior Design*
- *Interior Design*







# Floor Plan Design:



- ① Entrance filter
- ② Main entrance filter
- ③ Siting room
- ④ Dining room
- ⑤ Living room
- ⑥ Kitchen
- ⑦ Balcony
- ⑧ Master bedroom
- ⑨ Bath
- ⑩ W.C
- ⑪ Walking closet
- ⑫ Laundry

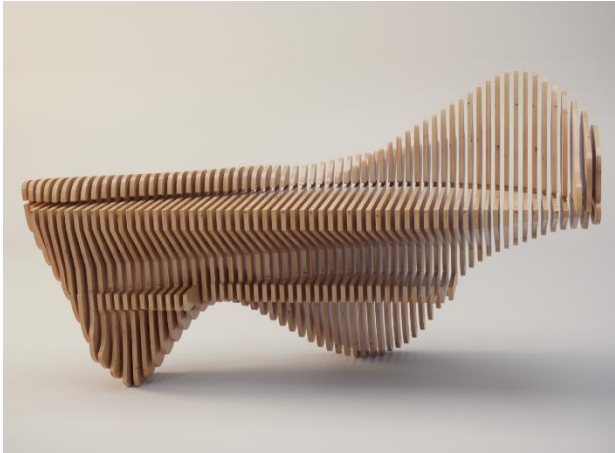


- ① Lobby
- ② Parking
- ③ Store





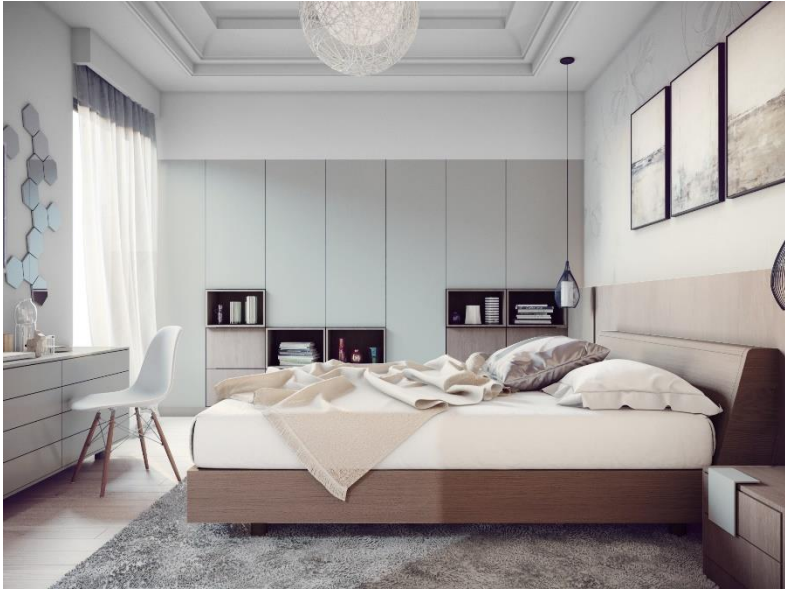
















### 3. 3D Architectural Animations

#### **Descriptions:**

*The 3D animation definition that describes its most common usages is: the process of creating three-dimensional moving images and placing them into a digital environment. These objects are generated in software designed specifically for 3D animation. Such programs allow 3D Animators to create the illusion of movement needed to bring objects to life.*

#### **Software:**

*V-Ray*

*Unreal Engine 5*

*DaVinci Resolve*



**Realistic Interior Animation:**

[YouTube Link](#)



**Realistic Exterior Animation:**

[YouTube Link](#)



## Photorealistic Restaurant Visualization:

[\*YouTube Link\*](#)



## Street Environment Cinematic

[\*YouTube Link\*](#)





## GET INTOUCH

*Email : [FarshidNaji@Gmail.Com](mailto:FarshidNaji@Gmail.Com)*

*Website: <https://www.farshidnaji.com/>*

*Portfolio: [FarshidNaji.com/Architectural.pdf](https://www.farshidnaji.com/Architectural.pdf)*